



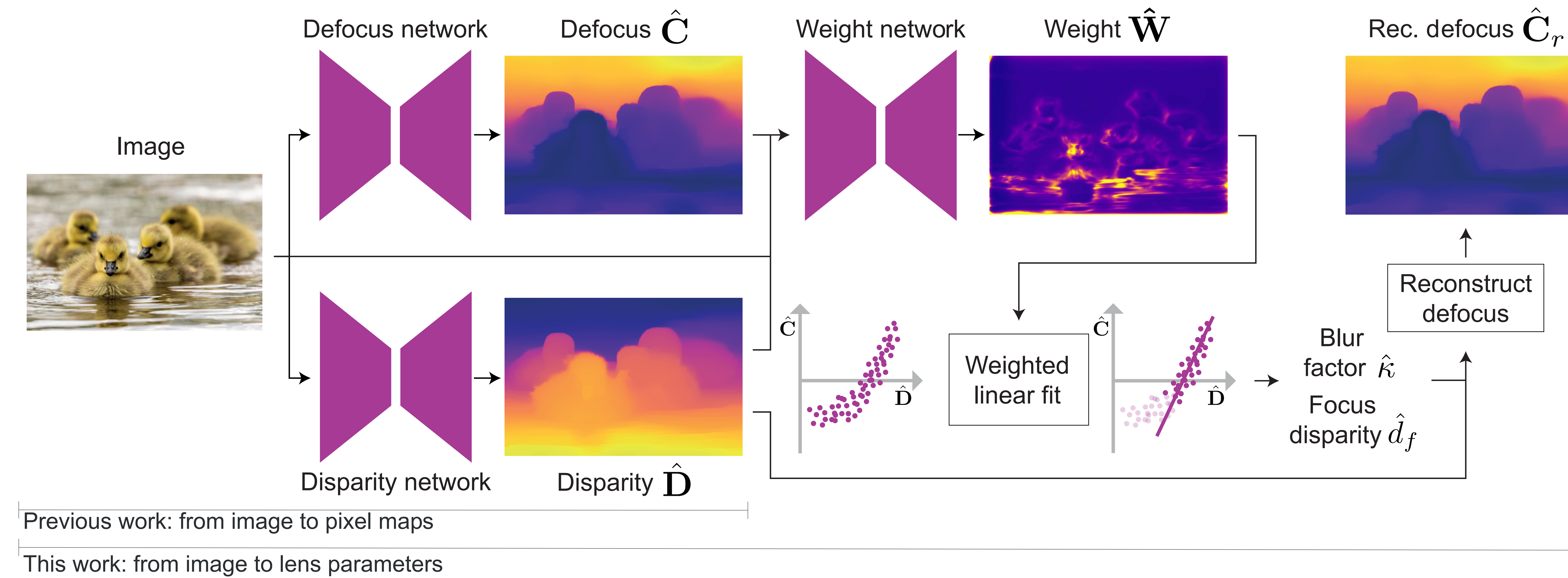
Motivation

We estimate the depth of field effect from single images.

Most related methods estimate a per-pixel map of depth and/or blur.

We propose to use a two-parameter **lens** model that enables novel applications, such as the realistic compositing of 3D objects in shallow DOF images.

Method



Quantitative results

State of the art results

		RMSE				
		Defocus	d_f	κ		RMSE Disparity
Synthworld dataset	DMENet	12.98	0.150	17.12	MiDaS v2	0.186
	DBENet	12.97	0.182	15.99	MiDaS v3	0.147
	DID-ANet	13.51	0.178	15.45	JDD	0.303
	JDD	15.85	0.641	44.44	Ours (petr.)	0.152
	Ours	6.36	0.043	4.55	Ours	0.087
BokehMe dataset	DMENet	11.13	0.161	24.66	MiDaS v2	0.190
	DBENet	11.79	0.175	26.48	MiDaS v3	0.151
	DID-ANet	13.18	0.202	28.05	JDD	0.324
	JDD	19.05	0.307	51.60	Ours (petr.)	0.140
	Ours	2.13	0.034	4.00	Ours	0.043

Model

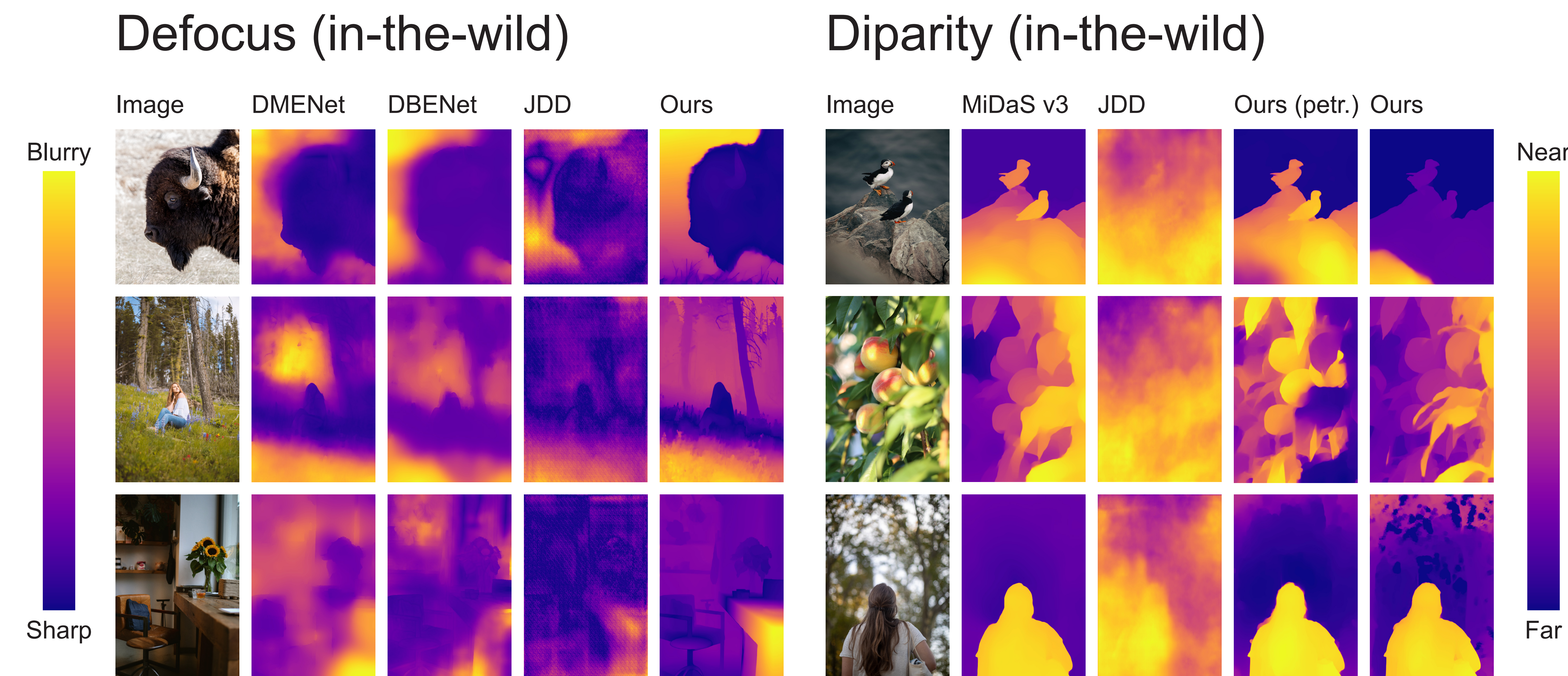
The relationship between the disparity d and signed defocus c_s is linear:

$$c_s = \kappa(d - d_f)$$

where d_f is the **disparity of focus**, and κ is the **blur factor** (representing the aperture multiplied by the focal length).

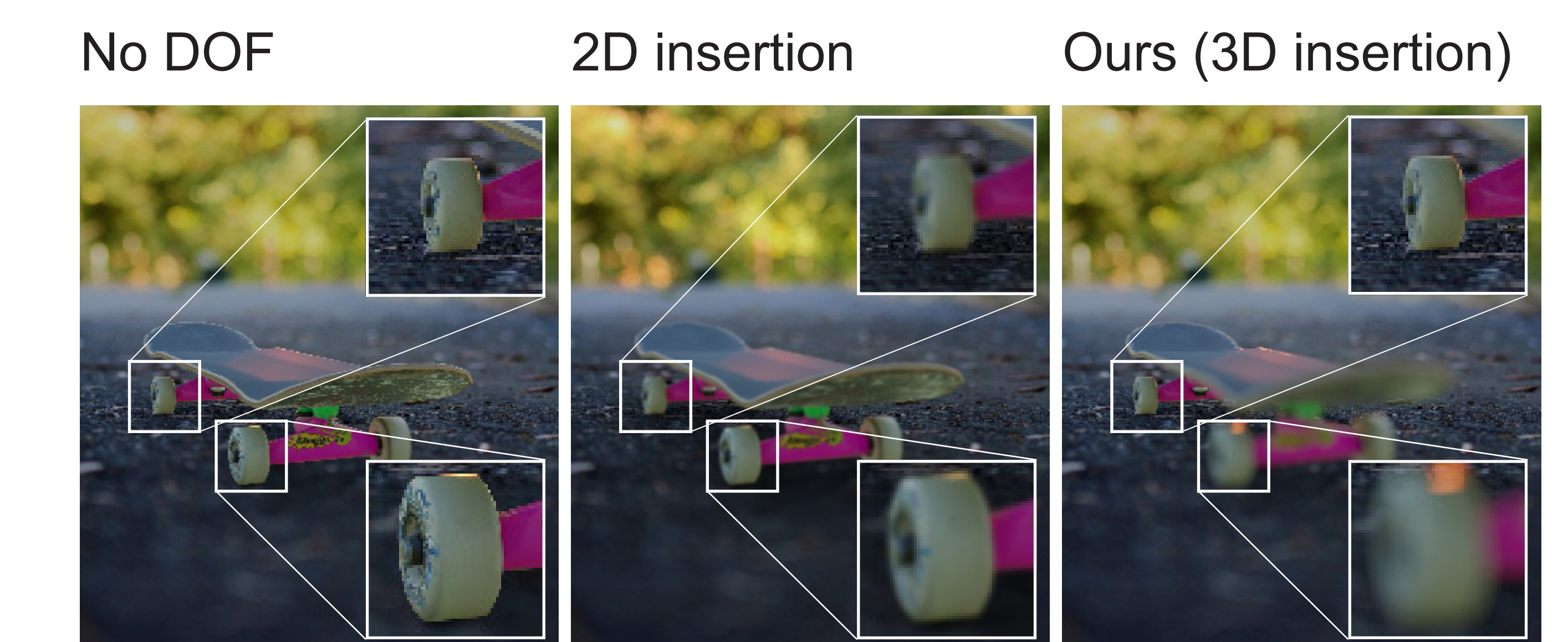
We recover the lens parameters κ and d_f from a single image, which model the depth of field of the whole scene.

Qualitative results



Applications

3D objects insertion



2D insertion

Defocus Q